

Understanding the Attack Surface and Attack Resilience of Project Spartan's (Edge) New EdgeHTML Rendering Engine

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[v2]



Agenda

- Overview
- Attack Surface
- Exploit Mitigations
- Conclusion

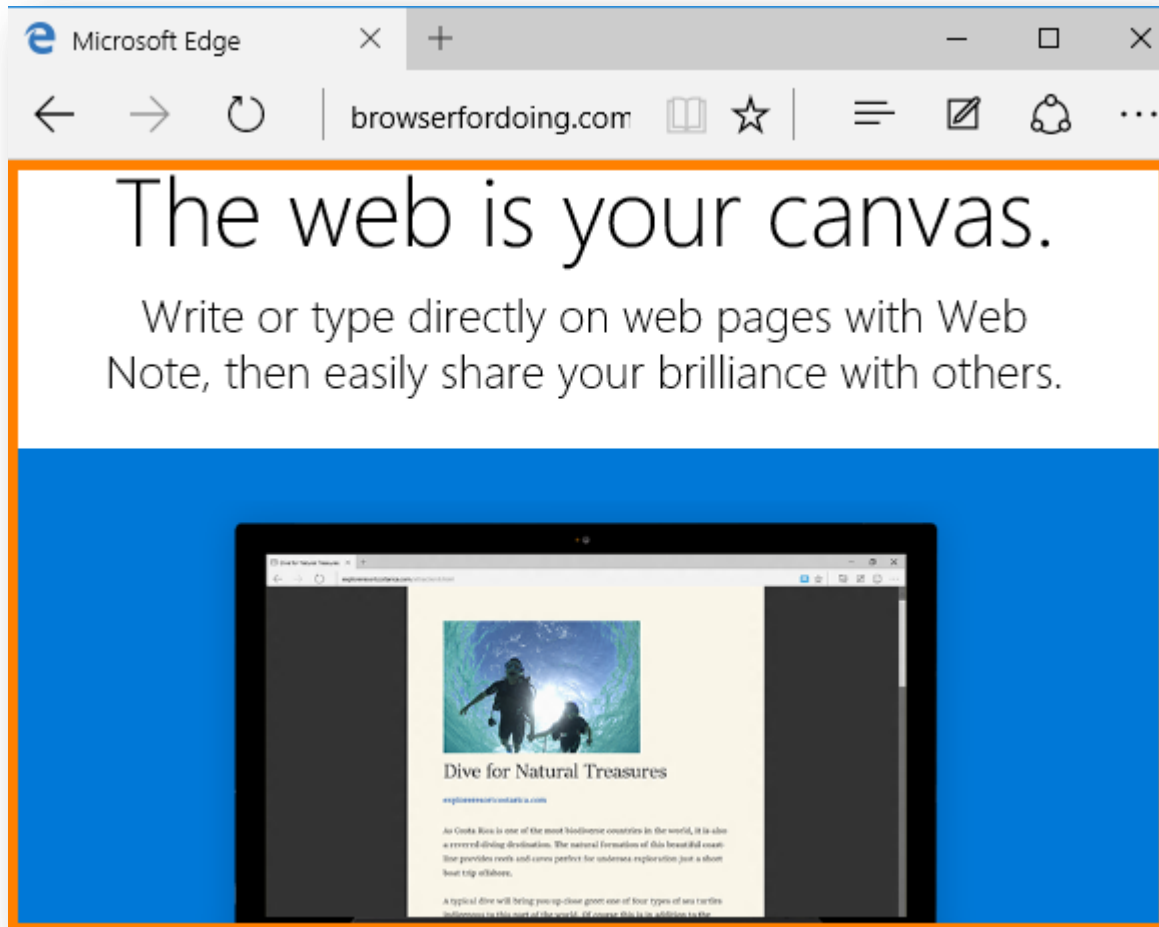
Notes

- Detailed whitepaper is available
- All information is based on Microsoft Edge running on 64-bit Windows 10 build 10240 (edgehtml.dll version 11.0.10240.16384)

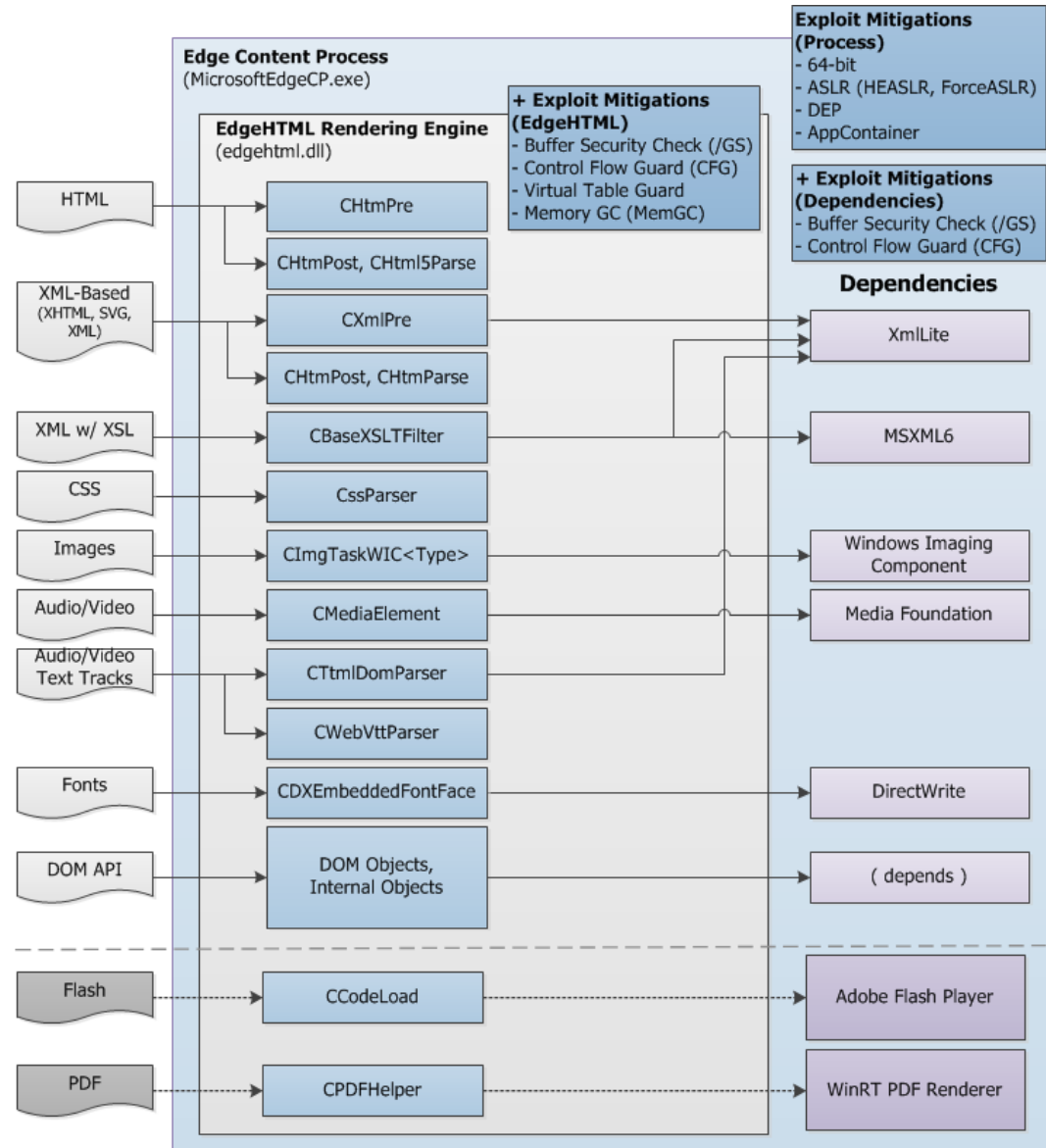
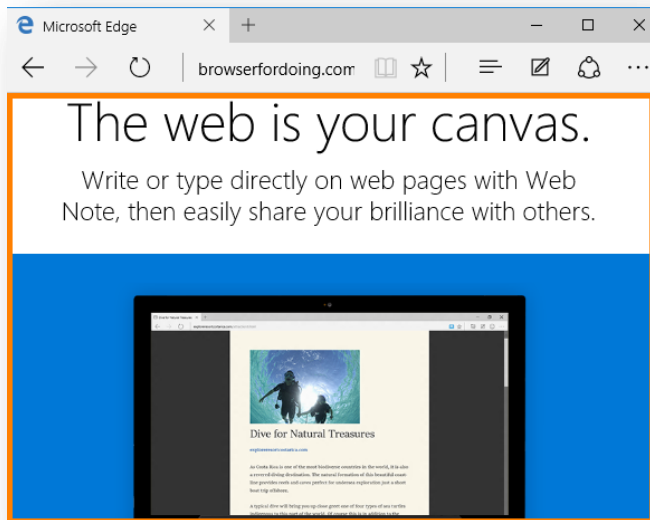
Overview



Overview > EdgeHTML Rendering Engine



Overview > EdgeHTML Attack Surface Map & Exploit Mitigations

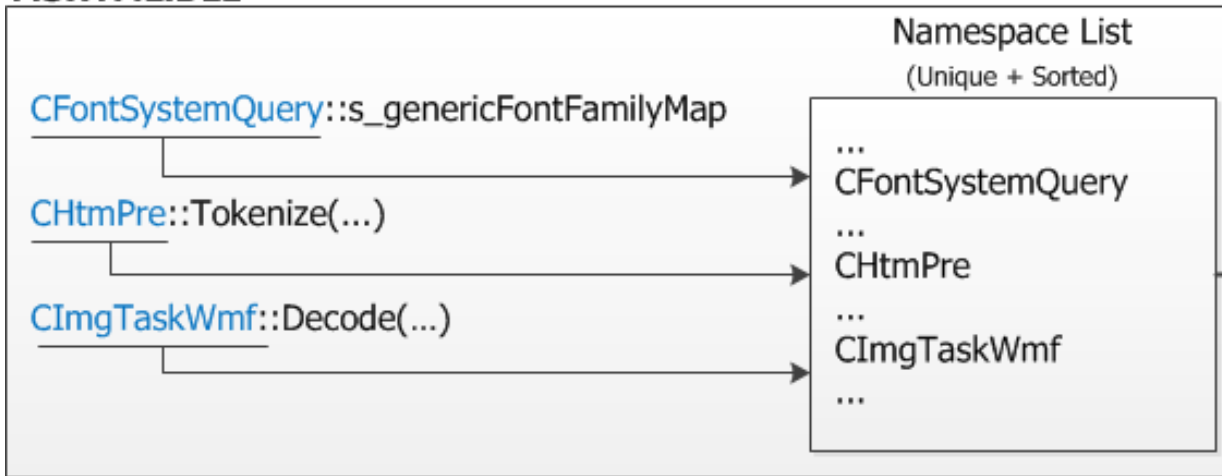


Overview > Initial Recon: MSHTML and EdgeHTML

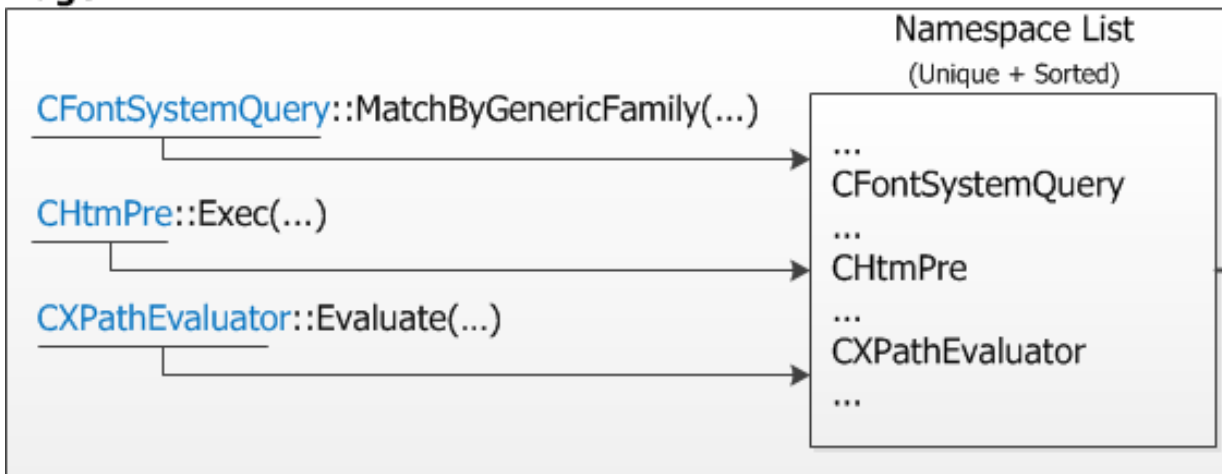
- EdgeHTML is forked from Trident (MSHTML)
- Problem: Quickly identify major code changes (features/functionalities) from MSHTML to EdgeHTML
- One option: Diff class names and namespaces

Overview > Initial Recon: Diffing MSHTML and EdgeHTML (Method)

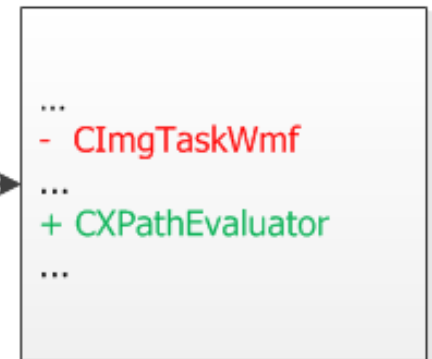
MSHTML.DLL



EdgeHTML.DLL



Diff



Overview > Initial Recon: Diffing MSHTML and EdgeHTML (Examples)

- Suggests change in image support:

```
-CImgTaskEmf  
-CImgTaskWmf
```

- Suggests new DOM object types:

```
+CFastDOM: : {...more...}  
+CFastDOM: :CXPathEvaluator  
+CFastDOM: :CXPathExpression  
+CFastDOM: :CXPathNSResolver  
+CFastDOM: :CXPathResult  
+CFastDOM: :CXSLTProcessor
```

Overview > Initial Recon: Diffing MSHTML and EdgeHTML (Examples)

- Suggests ported code from another rendering engine (Blink) for Web Audio support:

```
+blink::WebThread  
+WebCore::AnalyserNode  
+WebCore::AudioArray<float>  
+WebCore::AudioBasicInspectorNode  
+WebCore::Audio{...more...}
```

Overview > Initial Recon: Diffing MSHTML and EdgeHTML (Notes)

- Further analysis needed
 - Renamed class/namespace results into a new namespace plus a deleted namespace
- Requires availability of symbols
 - Bindiffing is another option
- Same rudimentary diffing method can be applied to:
 - Function and Method names
 - Strings
 - Imports and Exports

Attack Surface



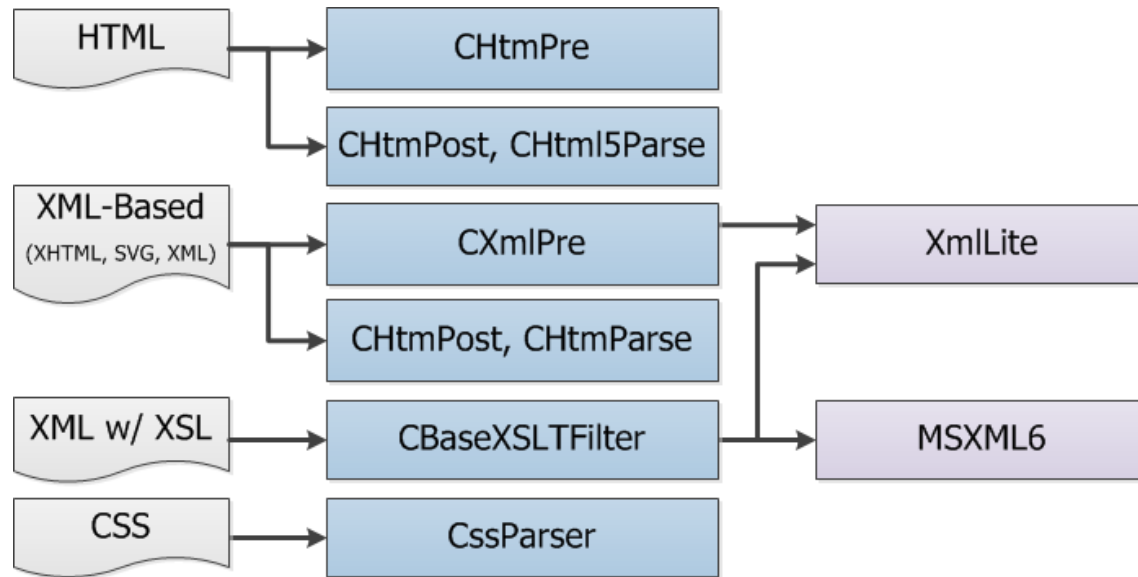
Attack Surface

- Legend for the next slides



- EdgeHTML class is the entry point for parsing/processing
 - Most use other EdgeHTML classes
 - Analysis can start by setting a breakpoint on the listed EdgeHTML class methods, i.e.:
 - (WinDbg)> `bm edgehtml!CXmlPre::*`

Attack Surface > Markup/Style Parsing



- HTML & CSS parsing are done by EdgeHTML classes
- XmlLite is used for parsing XML-based markups
- MSXML6 is used for XML transformation
- VML support (binary behaviors) was removed in EdgeHTML

Attack Surface > Markup/Style Parsing > XmlLite

XmlLite

- Lightweight XML parser
- Built-in Windows component
- IXmlReader interface is used by EdgeHTML for reading nodes from XML-based markups

Attack Surface > Markup/Style Parsing > MSXML6

MSXML6

- Comprehensive XML parser
- Built-in Windows component
- IXMLDOMDocument interface is used by EdgeHTML for transforming XML that references an XSL stylesheet

Attack Surface > Image Decoding



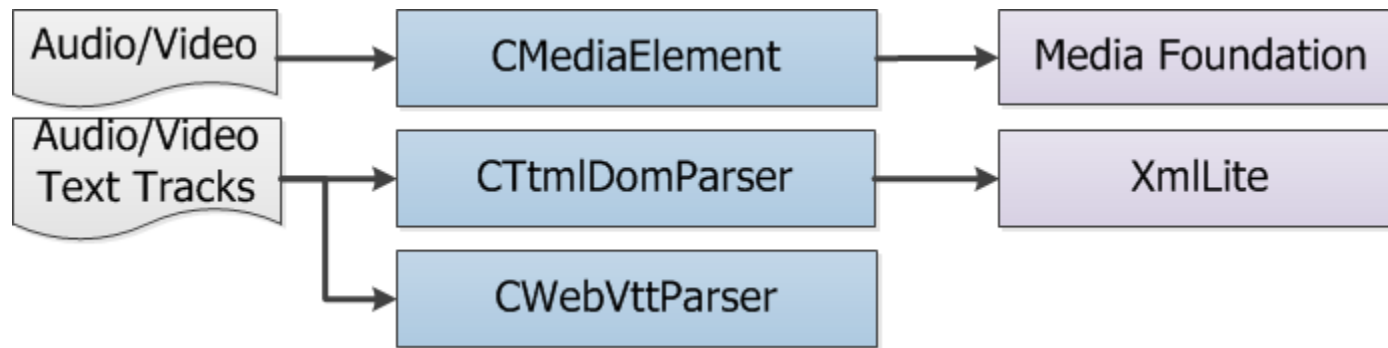
- Reachable via: direct link, , <embed>
- Supported image formats: g_rgMimeInfoImg
- PNG, JPG, GIF, DDS, TIFF, BMP, HDP, ICO decoding via Windows Imaging Component (WIC)
- WMF and EMF support via GDI was removed in EdgeHTML

Attack Surface > Image Decoding > Windows Imaging Component (WIC)

Windows Imaging
Component

- Image decoder/encoder for multiple image formats
- Built-in Windows component
- `IWICImagingFactory::CreateDecoder()` is used by EdgeHTML to instantiate the decoder for a particular image format

Attack Surface > Audio/Video Decoding



- Reachable via: direct link, <audio>, <video>
- Supported audio/video containers:
g_rgMimeInfoAudio and g_rgMimeInfoVideo
- MP4, MP3, WAV support via Media Foundation (MF)
- TTML & WebVTT support for timed text tracks (captioning) via <track>

Attack Surface > Audio/Video Decoding > Media Foundation (MF)

Media Foundation

- Framework for audio/video processing
- Built-in Windows component
- IMFMediaEngine is used by EdgeHTML to setup the media source and control playback

Attack Surface > Font Rendering



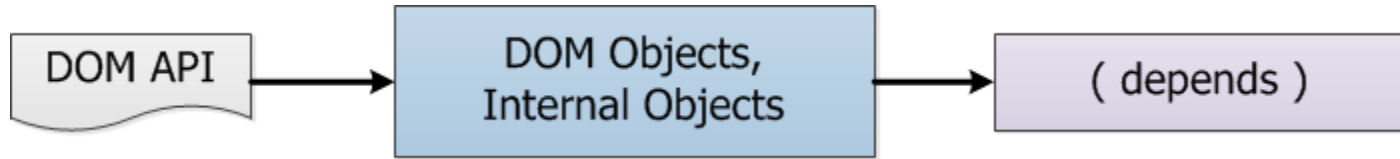
- Reachable via: @font-face CSS rule
- TTF, OTF and WOFF (after TTF/OTF extraction) font support via DirectWrite
- EOT font support was removed in EdgeHTML
 - Removed dependence to T2EMBED and GDI for EOT font parsing

Attack Surface > Font Rendering > DirectWrite

DirectWrite

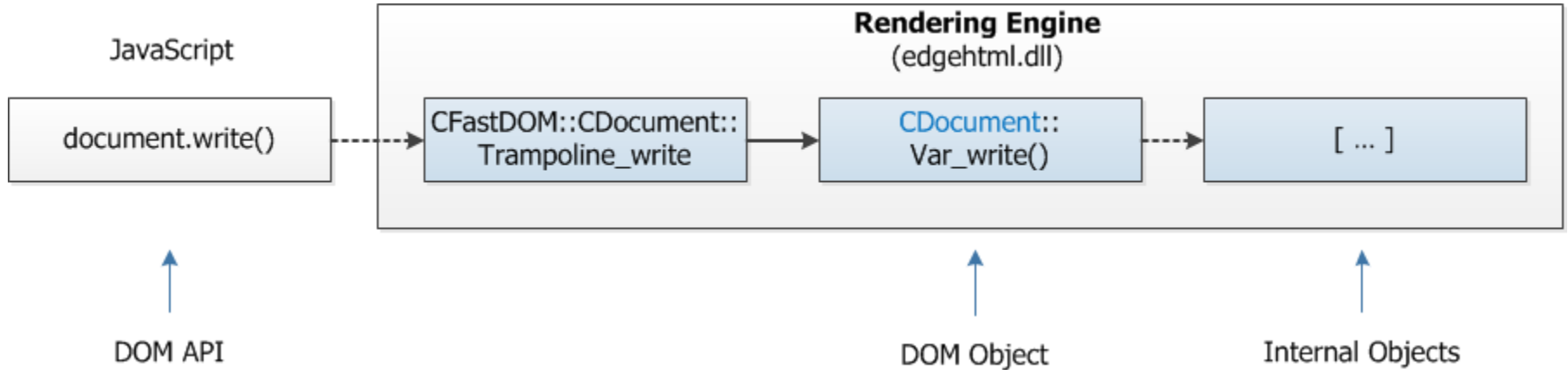
- DirectX Text Rendering API
- Built-in Windows component
- Parses the font in the user-mode process where it (DWrite.dll) is hosted
- `IDWriteFactory::CreateCustomFontFileReference()` is used by EdgeHTML to register a custom private font
- DirectWrite is discussed in the “One font vulnerability to rule them all” presentation [\[1\]](#)

Attack Surface > DOM API



- Reachable via: JavaScript
- Large attack surface that:
 - Interacts directly with EdgeHTML DOM objects
 - Interacts indirectly with internal EdgeHTML objects and libraries (depends)

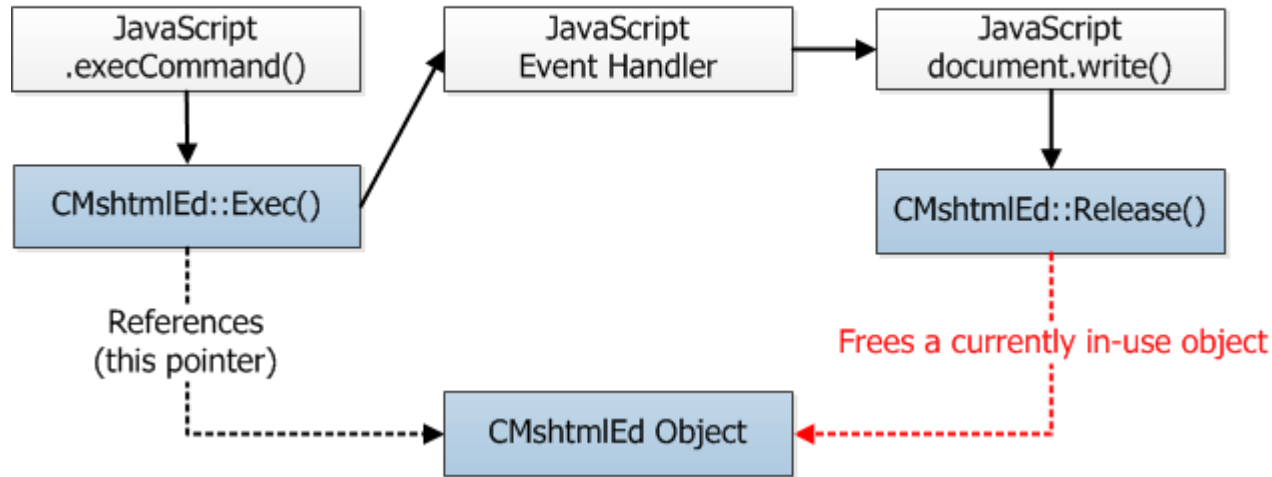
Attack Surface > DOM API



- DOM API calls can change the state of the DOM tree, DOM objects and other internal EdgeHTML objects

Attack Surface > DOM API

CVE-2012-4969 (IE CMshtmlEd UAF)



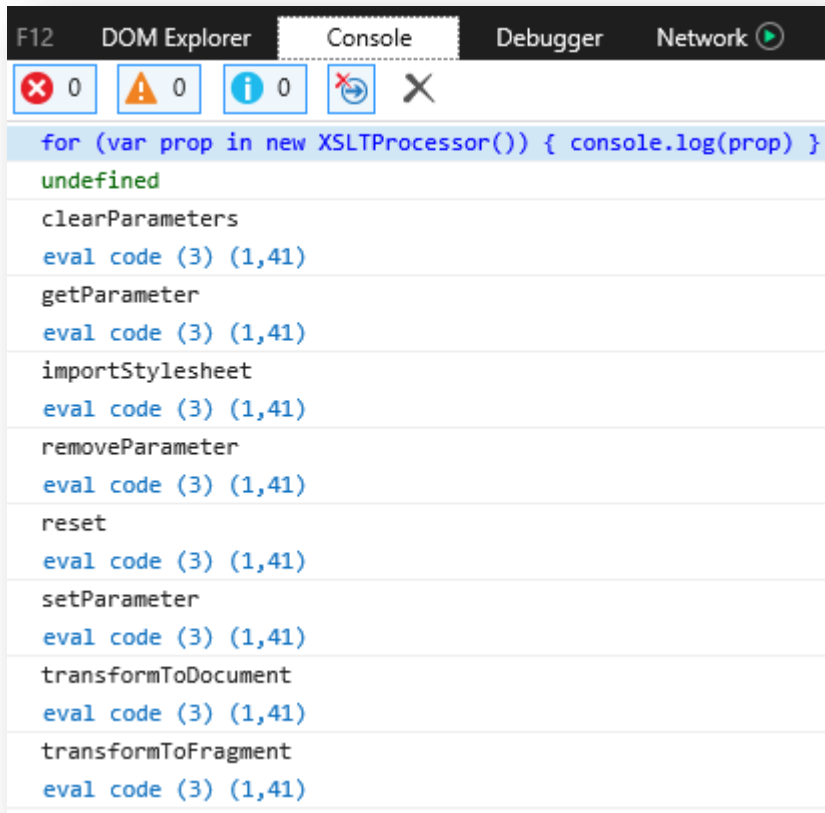
- Unexpected input, unexpected state changes or incorrect state when a DOM API is called can result to memory corruption such as: use-after-frees (above), heap overflows, invalid pointer access, etc.

Attack Surface > DOM API > New DOM Object Types

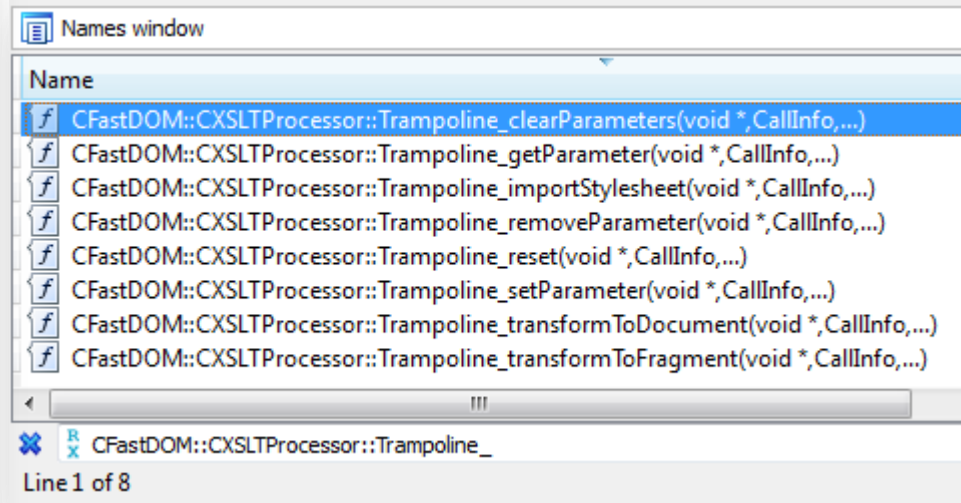
```
+CFastDOM::{...more...}  
+CFastDOM::CVideoTrack  
+CFastDOM::CVideoTrackList  
+CFastDOM::CWaveShaperNode  
+CFastDOM::CXMLHttpRequestUpload  
+CFastDOM::CXPathEvaluator  
+CFastDOM::CXPathExpression  
+CFastDOM::CXPathNSResolver  
+CFastDOM::CXPathResult  
+CFastDOM::CXSLTProcessor
```

- 80 new DOM object types were found in EdgeHTML
 - New code or new code paths that are reachable

Attack Surface > DOM API > DOM Object Properties/Methods Enumeration



```
F12  DOM Explorer  Console  Debugger  Network  
[Error] 0 [Warning] 0 [Info] 0 [Refresh] X  
for (var prop in new XSLTProcessor()) { console.log(prop) }  
undefined  
clearParameters  
eval code (3) (1,41)  
getParameter  
eval code (3) (1,41)  
importStylesheet  
eval code (3) (1,41)  
removeParameter  
eval code (3) (1,41)  
reset  
eval code (3) (1,41)  
setParameter  
eval code (3) (1,41)  
transformToDocument  
eval code (3) (1,41)  
transformToFragment  
eval code (3) (1,41)
```



```
Names window  
Name  
f CFastDOM::CXSLTProcessor::Trampoline_clearParameters(void *, CallInfo,...)  
f CFastDOM::CXSLTProcessor::Trampoline_getParameter(void *, CallInfo,...)  
f CFastDOM::CXSLTProcessor::Trampoline_importStylesheet(void *, CallInfo,...)  
f CFastDOM::CXSLTProcessor::Trampoline_removeParameter(void *, CallInfo,...)  
f CFastDOM::CXSLTProcessor::Trampoline_reset(void *, CallInfo,...)  
f CFastDOM::CXSLTProcessor::Trampoline_setParameter(void *, CallInfo,...)  
f CFastDOM::CXSLTProcessor::Trampoline_transformToDocument(void *, CallInfo,...)  
f CFastDOM::CXSLTProcessor::Trampoline_transformToFragment(void *, CallInfo,...)  
CFastDOM::CXSLTProcessor::Trampoline_  
Line 1 of 8
```

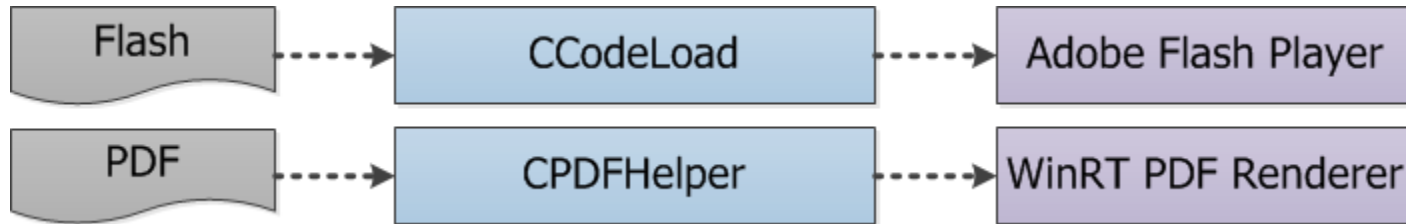
- Enumerating DOM object properties/methods via JavaScript and IDA...

Attack Surface > DOM API > DOM Object Properties/Methods Diffing

```
{...more...}
+document.evaluate
document.execCommand
document.execCommandShowHelp
+document.exitFullscreen
document.fgColor
-document.fileCreatedDate
{...more...}
```

- ... and then diffing them to find out new properties / methods in already-existing DOM object types
 - New code or new code paths that are reachable

Attack Surface > PDF and Flash Renderers



- Built-in/pre-installed complex renderers that can be instantiated by default
 - Additional set of attack surface
 - Functionalities can be repurposed for exploitation
 - CFG Bypass (via Flash JIT -now mitigated) [2]
 - ASLR Bypass (via Flash Vector -now mitigated) [3]

Attack Surface > Summary

- Well-known attack vectors were removed



- New attack vectors were found in the DOM API



- Remotely-reachable libraries via EdgeHTML



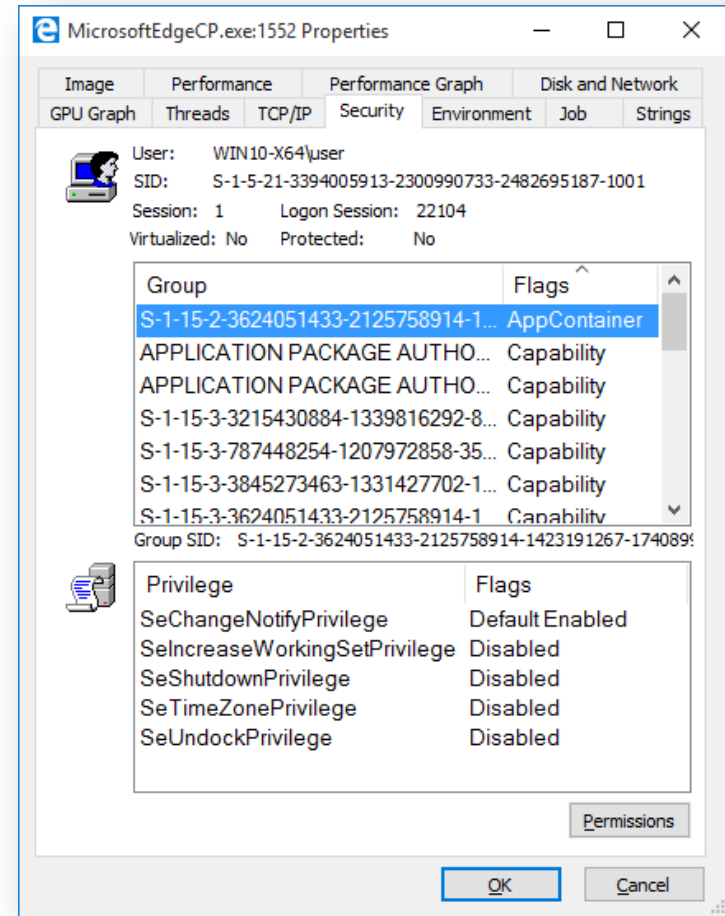
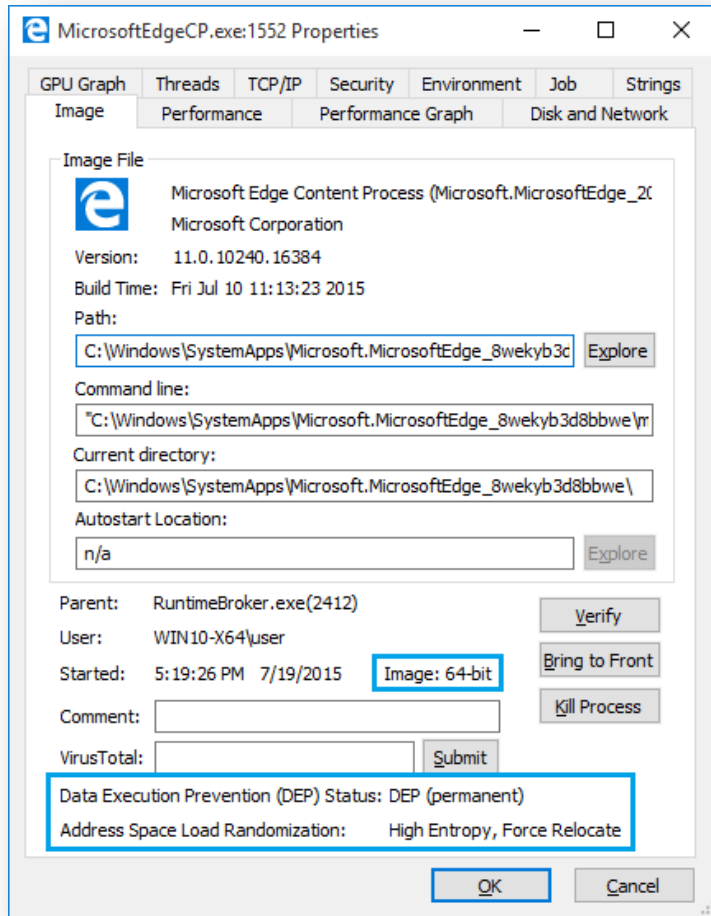
Exploit Mitigations



Exploit Mitigations

- Discussion of exploit mitigations applied to:
 - Content process that hosts EdgeHTML
 - EdgeHTML and its dependencies
 - Specific to EdgeHTML
- Known/published bypass or weakness researched/discovered by various security researchers are discussed and [\[referenced\]](#)

Exploit Mitigations > Edge Content Process



- MicrosoftEdgeCP.exe: 64-bit, ASLR (HEASLR, ForceASLR), DEP, and AppContainer

Exploit Mitigations > Content Process > Mitigations Comparison

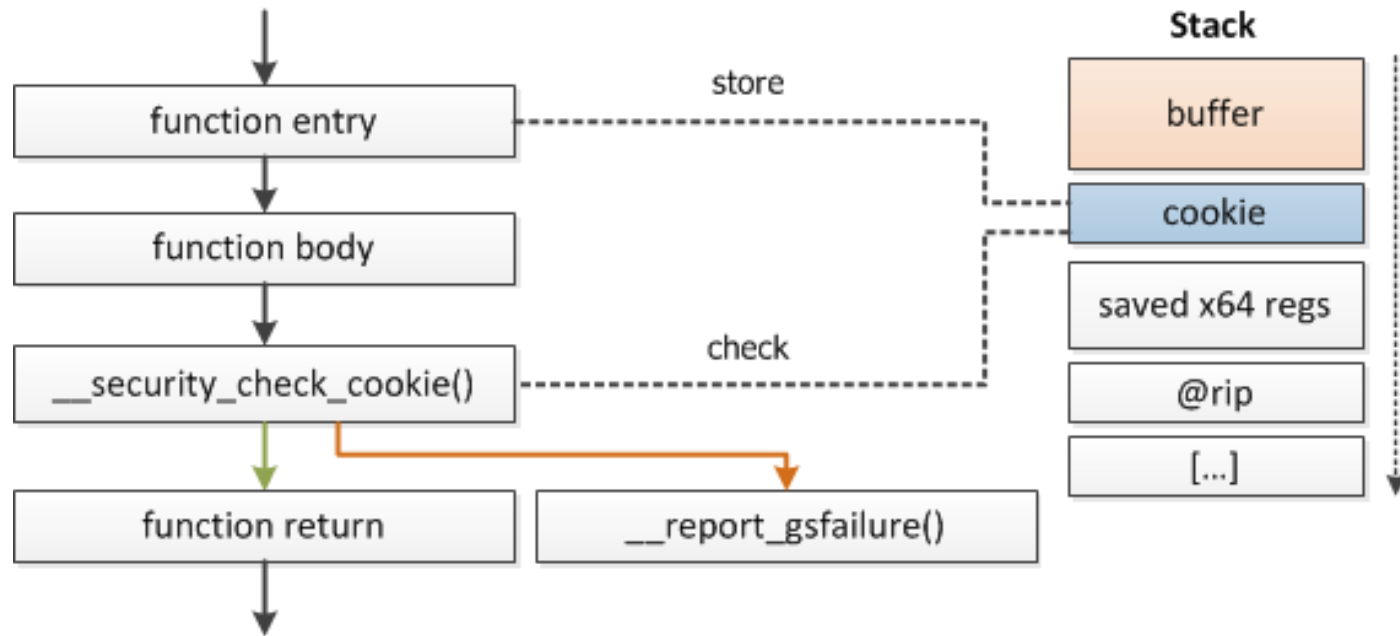
	Win10/ Edge	Win10/ IE11/	Win8/ ImmersiveIE	Win8/ IE11	Win7/ IE11
64-bit	Yes	No	Yes	No	No
ASLR	Yes (HEASLR, ForceASLR)	Yes (ForceASLR)	Yes (HEASLR, ForceASLR)	Yes (ForceASLR)	Yes (ForceASLR)
DEP	Yes	Yes	Yes	Yes	Yes
Process Isolation	AppContainer	Low Integrity	AppContainer	Low Integrity	Low Integrity

- Comprehensive exploit mitigations are applied to the Edge content process (MicrosoftEdgeCP.exe) that hosts EdgeHTML (edgehtml.dll)

Exploit Mitigations > Content Process > Known Mitigation Bypass/Weakness

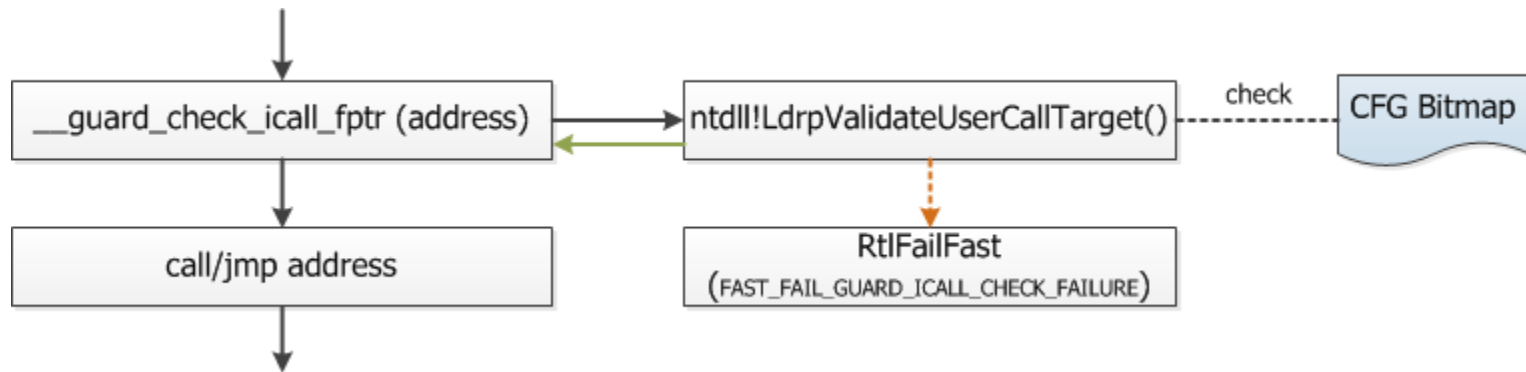
- 64-bit
 - Relative heap spraying (depends) [4,5]
- ASLR+DEP
 - Memory content disclosure (via vulnerabilities) [3,6]
- AppContainer
 - Kernel vulnerabilities [7,8]
 - Vulnerabilities in the broker or higher-privileged processes [9,10,11]
 - Leveraging writable resources [9]

Exploit Mitigations > EdgeHTML & Dependencies > Buffer Security Check (/GS)



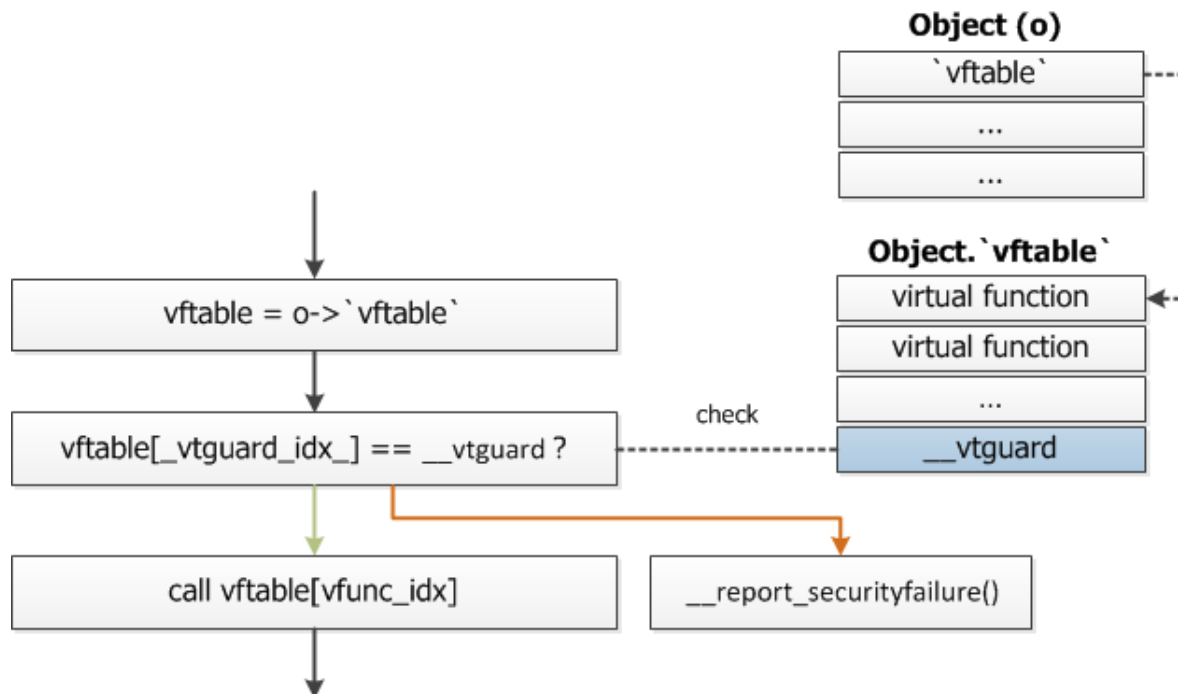
- Purpose: Detect stack buffer overflows
- Known Bypass/Weakness: Controllable stack buffer pointer/index [1,12]

Exploit Mitigations > EdgeHTML & Dependencies > Control Flow Guard (CFG)



- Purpose: Detect and prevent abnormal control flow
- Recently introduced and well-researched [13,14]
- Known Bypass/Weakness:
 - Flash JIT-generated code [2] (now mitigated by JIT-generating a CFG check when generating CALLs)
 - Jumping to a valid API address [5], stack data overwrite [13,5], more [5]...

Exploit Mitigations > EdgeHTML > Virtual Table Guard (VTGuard)

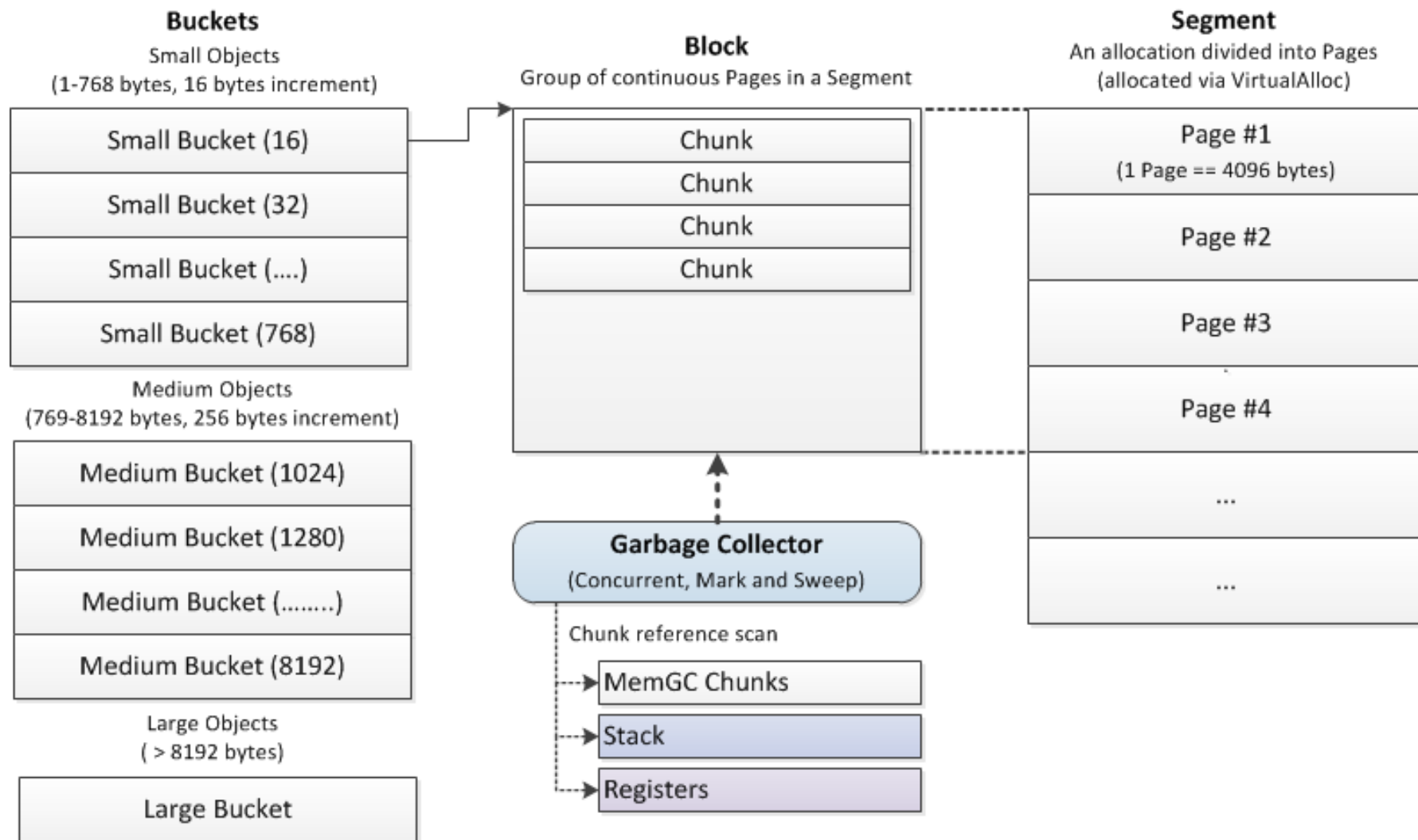


- Purpose: Detect an invalid virtual function table
- Known Bypass/Weakness:
 - Applied only to select EdgeHTML classes
 - Bypassed if address of `__vtguard` is leaked

Exploit Mitigations > EdgeHTML > Memory GC (MemGC)

- Purpose: Mitigate exploitation of use-after-frees
 - Prevent freeing of still-referenced memory chunks
- Introduced in EdgeHTML and MSHTML on Win10
- Improvement and successor to Memory Protector
 - Checks MemGC chunks, registers and the stack for references
- Uses a separate managed heap (MemGC heap) and a concurrent mark-and-sweep garbage collector
- Uses the Chakra JS engine memory management routines for most of its functionality

Exploit Mitigations > EdgeHTML > MemGC > MemGC Heap (Edge x64)



Exploit Mitigations > EdgeHTML > MemGC > MemGC and Memory Protector Configuration

- Can be configured in Edge and IE via:
 - HKEY_CURRENT_USER\SOFTWARE\Microsoft\Internet Explorer\Main
OverrideMemoryProtectionSetting=%Value%

Value (DWORD)	Meaning
3	MemGC is enabled (default)
2	Memory Protector is enabled (Force mark-and-reclaim)
1	Memory Protector is enabled
0	MemGC and Memory Protector are disabled

Exploit Mitigations > EdgeHTML > MemGC > Bypass and Related Research

- No known bypass for covered cases as of writing (both MemGC and Memory Protector)
 - Exploits were demonstrated for UAF cases not covered by Memory Protector [\[15\]](#)
 - Memory Protector was leveraged to bypass ASLR on 32-bit IE [\[15\]](#) and approximating the bottom-up allocation address range on 64-bit IE [\[16\]](#)

Exploit Mitigations > Summary

- Comprehensive exploit mitigations are applied to the content process: Time-consuming/costly exploit development

Exploit Mitigations

(Process)

- 64-bit
- ASLR (HEASLR, ForceASLR)
- DEP
- AppContainer

- Additional exploit mitigations applied to EdgeHTML and its dependencies: A number of vulnerabilities will be unexploitable or very difficult to exploit

+ Exploit Mitigations

(EdgeHTML)

- Buffer Security Check (/GS)
- Control Flow Guard (CFG)
- Virtual Table Guard (VTGuard)
- Memory GC (MemGC)

+ Exploit Mitigations

(Dependencies)

- Buffer Security Check (/GS)
- Control Flow Guard (CFG)

Conclusion



Conclusion

- New attack vectors in rendering engines will be introduced in the parsing of new markup/style specs and in the DOM API to support new web standards
- New attack vectors in EdgeHTML are balanced by comprehensive exploit mitigations in place
- Interesting research topics related to EdgeHTML (internals, audit, fuzzing, bypass):



References (More are in the whitepaper)

- [1] M. Jurczyk, "**One font vulnerability to rule them all**," [Online]. Available: <http://j00ru.vexillium.org/dump/recon2015.pdf>
- [2] F. Falcón, "**Exploiting CVE-2015-0311, Part II: Bypassing Control Flow Guard on Windows 8.1 Update 3**," [Online]. Available: <https://blog.coresecurity.com/2015/03/25/exploiting-cve-2015-0311-part-ii-bypassing-control-flow-guard-on-windows-8-1-update-3/>
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- [5] Y. Chen, "**The Birth of a Complete IE11 Exploit Under the New Exploit Mitigations**," [Online]. Available: <https://syscan.org/index.php/download/get/aef11ba81927bf9aa02530bab85e303a/SyScan15%20Yuki%20Chen%20-%20The%20Birth%20of%20a%20Complete%20IE11%20Exploit%20Under%20the%20New%20Exploit%20Mitigations.pdf>
- [6] F. Serna, "**The info leak era on software exploitation**," [Online]. Available: https://media.blackhat.com/bh-us-12/Briefings/Serna/BH_US_12_Serna_Leak_Era_Slides.pdf
- [7] T. Ormandy and J. Tinnes, "**There's a party at ring0 and you're invited**," [Online]. Available: <https://www.cr0.org/paper/to-jt-party-at-ring0.pdf>
- [8] Nils and J. Butler, "**MWR Labs Pwn2Own 2013 Write-up - Kernel Exploit**," [Online]. Available: <https://labs.mwrinfosecurity.com/blog/2013/09/06/mwr-labs-pwn2own-2013-write-up---kernel-exploit/>

References (More are in the whitepaper)

- [9] J. Forshaw, "**Digging for Sandbox Escapes - Finding sandbox breakouts in Internet Explorer**," [Online]. Available: https://www.blackhat.com/docs/us-14/materials/us-14-Forshaw-Digging-For_IE11-Sandbox-Escapes.pdf
- [10] M. V. Yason, "**Diving Into IE10's Enhanced Protected Mode Sandbox**," [Online]. Available: <https://www.blackhat.com/docs/asia-14/materials/Yason/WP-Asia-14-Yason-Diving-Into-IE10s-Enhanced-Protected-Mode-Sandbox.pdf>
- [11] P. Sabanal and M. V. Yason, "**Digging Deep Into The Flash Sandboxes**," [Online]. Available: https://media.blackhat.com/bh-us-12/Briefings/Sabanal/BH_US_12_Sabanal_Digging_Deep_WP.pdf
- [12] C. Evans, "**What is a "good" memory corruption vulnerability?**," [Online]. Available: <http://googleprojectzero.blogspot.com/2015/06/what-is-good-memory-corruption.html>
- [13] MJ0011, "**Windows 10 Control Flow Guard Internals**," [Online]. Available: <http://powerofcommunity.net/poc2014/mj0011.pdf>
- [14] J. Tang, "**Exploring Control Flow Guard in Windows 10**," [Online]. Available: <http://sjc1-teftp.trendmicro.com/assets/wp/exploring-control-flow-guard-in-windows10.pdf>
- [15] A.-A. Hariri, S. Zuckerbraun and B. Gorenc, "**Abusing Silent Mitigations: Understanding weaknesses within Internet Explorer's Isolated Heap and MemoryProtection**," [Online]. Available: http://h30499.www3.hp.com/hpeb/attachments/hpeb/off-by-on-software-security-blog/599/1/WP-Hariri-Zuckerbraun-Gorenc-Abusing_Silent_Mitigations.pdf
- [16] I. Fratric, "**Dude, where's my heap?**," [Online]. Available: <http://googleprojectzero.blogspot.com/2015/06/dude-wheres-my-heap.html>

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