Adalogical Ænigmas

No. 12

Gentle patron,

Good luck!

This summer, I quite lost myself in a book concerning the great Moai statues on Easter Island. An engrossing mystery concerning these wonders is just how their ancient makers managed to *move* these massive figures into place, far across the island from the quarries where they originated. This natural conundrum inspired me to create the following ænigma.

Each circle in the grid below represents a statue, most of which must be moved, horizontally or vertically, such that the *ending* positions of all of the statues *collectively* form a pattern that is 180° symmetric around the centre of the grid. Each *numbered* statue must be moved *exactly* that many squares; each other statue may be moved any distance at all, including *zero* squares (that is, leaving it where it begins).

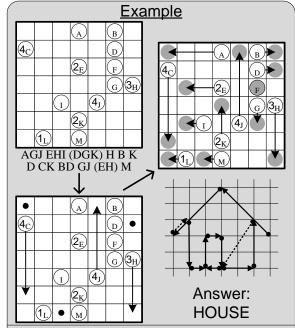
On the grid, draw the *path* along which each statue moves. The statues' paths may not touch or cross each other.

Once you've finished moving things about, you can move on to finding the final answer to my ænigma. A letter labeling a statue represents that statue's *movement vector*. The cryptic inscription beneath the grid uses those letters to describe a picture for you to draw on quadrille-ruled paper.

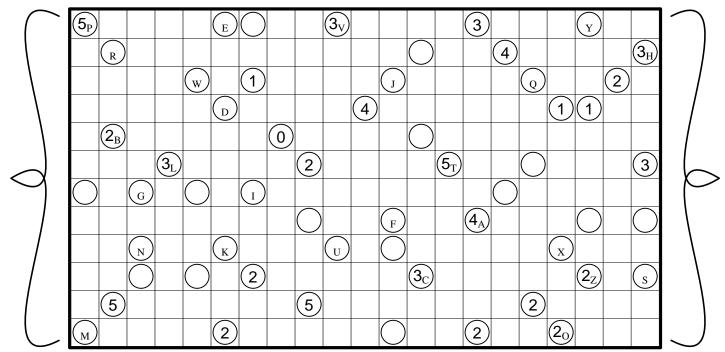
Use each "word" of the message to draw one line segment whose direction and extent is the *sum* of the vectors represented by the letters of that "word." Each segment should begin where the prior one ended. A "word" in *parentheses* moves your pen without leaving a mark. The resulting picture will reveal a clue to your final answer.



425 15th Avenue East, Seattle, WA 98112



Need assistance with Ada's ænigma? Hints and other help are available at <www.pavelspuzzles.com/adas/12>



K OS BG IN GR FIQ FY Q KY JQ DFY PQ HS E KN A LS GT C (U) K JXY EJN DS P GHQ FQ FN L GL KT

Fill in your answer and give to a cashier for your prize. This month's prize: **one free non-alcoholic drink!** (Limit one per solver. Offer available through 10/31/2014.)

					1